

TIME KILLER RECRUITMENT FORM 1010B

NAME

DESCRIPTION






Era of Origin






Significant Life Event






Recruitment

- Assassin
- Historian
- Infiltrator
- Cleaner
- Provocateur
- Survivor
- Linguist
- Engineer
- Scientist
- Field Medic
- Observer
- Unassuming






4 6 8 10 12






MIND     






NERVE     






ACTION     






Wounds






Knowledge     

Influence     

Stealth     

Mobility     

Violence     

Tradecraft     

4 6 8 10 12

OOPs

Roll Attribute + Skill Dice. 1 = Complication. 2-4 Fail. 5-9: 1 Success. 10-12: 2 Successes. Don't forget Nudges